

Jacob Bekele Jansson

Game Programmer

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Education

The Game Assembly

Game Programming Aug 2024 - Present

Currently studying Game Programming at The Game Assembly where I'm learning more advanced topics related to C++ programming and game development. One of the things I enjoy learning the most is graphics programming and how to write simple game engines/frameworks.

Uppsala University

Game Design & Programming Aug 2021 - June 2024

At Uppsala University Campus Gotland I studied game design and programming. I learned programming in C++ and how to work and collaborate on projects using agile methodologies such as scrum and kanban alongside students from other disciplines like project management and graphic design.

San Diego State University

Exchange Student Aug 2023 - Dec 2023

During my studies at Uppsala University, I spent a semester at San Diego State University as an exchange student. I took courses in Computer Science and Java programming to broaden my software development skills. In addition, I now have academic credits and a top grade in bowling!

Work Experience

Espresso House

Barista Oct 2019 - Present

Besides programming and game development, coffee is a passion of mine! Ever since my high school years I have worked as a barista at Espresso House on weekends and summer breaks. At Espresso House teamwork to create great customer experience is key.

Securus Säkerhet

Security Guard June 2020 - Sep 2020

I worked as a security guard at the World Trade Center building in Stockholm. I was responsible for manning the reception, patrolling the building, checking for security breaches, and reporting any incidents.

Skills

- Agile Development
- Collaboration
- C++
- C#

Software/Tools

- Unity
- YouTrack
- Jira
- Perforce
- Visual Studio
- JetBrains IDEs

Languages

- Swedish
- English